Game Design Document

Fill up the following document

1. Write the title of your project.

Crow shooting

1. What is the goal of the game?

To shoot the crows

1. Write a brief story of your game.

There is a farmer who has a maize farm. Since a few days, crows.

have been repeatedly flying over to his farm and eating the corn.

So the farmer has hired a hunter to kill all the crows and protect the

farm.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | gun | Release bullets |
| 2 | bullets | Kills the crows |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | crows | Eat the maize |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

1.with every fifteen crows shot, a power botton will appear on the screen which will enable the player to reduce the speed of the crows

2. with every ten crows shot, the speed of the crows will increse

3.there will be score,sound effect, background music, milestone text